

EXHIBIT "N"

LIST OF WORKING SKILLS FOR "PROP SHOP PERSONS"

HOURS  
REQUIRED

100 hours	1.	Reading of and constructing from blueprints, drawings, sketches and CAD drawings and digital files.
100 hours	2.	Layout of all sheet metal products.
100 hours	3.	Oxy-Acetylene cutting. Plasma-Arc cutting, silver soldering and brazing.
100 hours	4.	MIG or other methods of steel welding.
100 hours	5.	Machinist: Operation of lathes, mills, grinders, identification and use of grinding stones, drill passes, punches, tapping operations, boring, sharpening of all cutting tools necessary to perform these operations.
100 hours	6.	Plastic:  a) Identifying plastic content, selection of correct softening and glueing agents, extensive knowledge of fastening methods, forming, cutting, coloring and polishing along with tensile strengths.  b) Use of vacuum forming machines.
50 hours	7.	Rubber: Thorough knowledge of chemical content of compounds needed for each product; manufacturing of armature and preparation for casting; cast, trimming and preparation for painting and/or coloring.
50 hours	8.	Breakaway Glass: Care, transport, and installation of plastic based breakaway glass. Care, transport, installation, and rigging to shatter of tempered glass.
100 hours	9.	Breakaway Woods and Other Materials: Knowledge and ability to select, build, repair, install and rig breakaway effects.
100 hours	10.	Electrical Props and Fixtures: Thorough knowledge of basic electrical principals, safety and legal requirements. Ability to build props using electrical motors, actuators, switches, lighting components and circuits.

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REQUIRED

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| 100 hours | 11. Rigging: All types of rigging and construction used by the prop maker in the motion picture industry.   |
| 50 hours  | 12. TIG Welding: Proper preparation of metal to be welded, knowledge of metal content and identification of metals to be welded and proper filler for each metal. |
| 150 hours | 13. Hydraulics and Pneumatics: Knowledge of system elements, set up, safety and limitations and the proper applications of each technology.                       |