

VIII. DUTIES AND DIVISION OF WORK

The work described below, as herein defined and limited, shall be performed by persons who are subject to the terms and conditions of this Agreement:

95. Prop, Miniature and Set Builders

The payroll designation of employees under this subhead shall be "Prop Makers," who shall perform the following work, excluding

painting, plaster work, the handling or setting up of tubular scaffolding and such labor work as is incidental to construction:

- (a) The building, setting up and operating of all miniatures.
- (a) The building, repair and maintenance of properties; the handling, setting up, operation and striking of all action properties, except process bodies manually operated as defined in subparagraph (c), "Action Sets Depicting Modes of Transportation," set forth below.
- (c) The building, setting up, repair and maintenance of sets, interior or exterior.
 - (1) The installation of all metal parts of a set such as fire escapes, hand rails, etc. and the fabrication at the shooting site shall be done by Prop Makers.
 - (2) The handling of all sets that require refitting after unloading.

(3) Action Sets

The rigging of all sets which are rigged for action, the operation of the action parts of such sets and the striking of such rigging, shall be done by Prop Makers, except as limited by the following provisions of subparagraph (4) relating to sets depicting modes of transportation.

(4) Action Sets Depicting Modes of Transportation

When such sets depicting modes of transportation are to be rigged for action in front of the camera, the rigging and operation shall be done by Prop Makers. If such sets are not to be so rigged, and are manually operated, they shall not be operated by Prop Makers.

(i) Rigging, as used in this Paragraph for the purposes of determining the jurisdiction of the operation of sets depicting modes of transportation, shall be described as the building of special apparatus for the movement of a particular set or the preparation of apparatus for moving a particular set such as the stringing of ropes, wires, cables, springs, or shock cords, etc., but not to include stock platforms which are pre-rigged with springs or shock cords.

(A) The sets which are manually operated and which do not contain the above-mentioned rigging shall not be considered rigged sets for the purposes of this Paragraph, and shall be operated by employees other than those subject to this Agreement.

(B) All power-operated motion of such sets shall be operated by Prop Shop persons.

(i) In the setting-up and striking of such modes of transportation, if the set or process body came from the scene dock or place of storage other than the Property Department, the set or process body would be brought to the stage by employees other than those subject to this Agreement. The set or body would then be set up by the Prop Maker. If it is a set that is rigged for action, Prop Makers shall strike it, but employees other than those subject to this Agreement shall transfer it back to the scene dock or place of storage, unless it was stored in the Property Department, in which case the transportation and storage would be handled by Prop Makers. If a set or process body is not rigged and the striking would be done by employees other than those subject to this Agreement, the transportation, handling and storage would be as above provided.

(iii) If action sets depicting modes of transportation are being operated by Prop Makers, and are to be transported from stage to stage during a day's shooting, such transportation shall be done by Prop Makers. Otherwise, the transportation of such sets from stage to stage shall be done by employees other than those subject to this Agreement.

On large sets on which crews of Prop Makers and employees other than those subject to this Agreement are on the set, they can both be utilized for the purpose of shifting sets for camera angles.

(5) When hiring additional Prop Makers for the specific purpose of performing the work described in subparagraphs (3) and (4) above, Prop Makers certified at the Prop Shop skill level pursuant to Paragraph 95(m) below shall be given first consideration by the Producer. However, the Producer may assign such work to any Prop Maker deemed qualified by the Producer.

(d) All pattern work except metal patterns, costume patterns and plaster models.

(e) All aging of sets, except preparing material by charring and burning, peeling of eucalyptus poles, etc., and sandblasting.

(f) The building of all animation apparatus on dummies, taxidermy and the rigging and operation of puppets, except such rigging and operation as is done by professional puppeteers.

(g) The building of all set models when done in the prop shop.

(h) The building of all property, special effects and/or prop making equipment.

(i) All sheet metal work.

(j) All studio construction or maintenance work, except any such work as is let to a private contractor. All maintenance work, excluding painting, electrical, mechanical, plumbing and plastering work.

(k) It is understood and agreed that the above provisions shall not restrict the right of the Producer to purchase or rent stock items for use as properties, nor restrict his right to have such properties built outside the studio when the studio prop and miniature builders cannot manufacture or build such properties or miniatures because of insufficient skill or personnel, or because the Producer does not possess

adequate equipment or facilities. However, before such work is sent outside, the Producer agrees to discuss the matter with the Business Representative of the Union.

The foregoing paragraph shall not be construed to impose any greater restrictions on studio owners than on any other employer signatory to this Agreement.

(l) All leather work including repairing in connection with harnesses, saddles, etc. which are the property of Producer, including all wire or rope rigging used in connection therewith.

(m) Prop Shop Skills Identification

Exhibit "N" to this Agreement sets forth the current inventory of skills, the required skills and ability to qualify as a Prop Maker certified at the Prop Shop skill level. Prop Makers certified at the Prop Shop skill level shall be skill-identified on the Producers' Prop Maker Industry Experience Roster.

Only Prop Makers certified at the Prop Shop skill level may be recruited and trained and reclassified as "Special Effects - Prop Maker" on the Producers' Industry Experience Roster as set forth in Paragraph 68, "Seniority," above.

Prop Makers who are not certified at the Prop Shop skill level may be skill identified on the Producers' Industry Experience Roster as possessing one or more of the specific skills listed on Exhibit "N." Such specialized skill identification is for reference and convenience purposes only and is not associated with seniority requirements or preference of employment considerations.

(n) Welding

Notwithstanding anything to the contrary herein and except as provided in the next two sentences, all welding work heretofore within the jurisdiction of Local 695C has been transferred to the jurisdiction of Local 44. Welding by precision machinists and welding in the film processing laboratories shall be performed under the Local 700 Agreement covering laboratory film/video technicians and cinetechnicians. Also, welding may continue to be performed by persons covered by other Agreements when used as a "tool of the trade."